

# Jeffrey Crouse

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<http://www.jeffcrouse.info>

**GOAL** To find work as a freelance programmer, creating web-based tools and services for small to medium-sized companies.

**EDUCATION** **GEORGIA INSTITUTE OF TECHNOLOGY, INFORMATION DESIGN AND TECHNOLOGY**  
MS in Information Design and Technology, May 2006 with GPA of 3.9  
Awarded "Most Outstanding Thesis" in the IDT program

**NEW YORK UNIVERSITY, GALLATIN SCHOOL OF INDIVIDUALIZED STUDY**  
BA in Individualized Study, with foci on Computer Science and Fiction Writing,  
May 2003 cum laude with GPA of 3.6

**SKILLS** Proficient with: PHP, MySQL, HTML, CSS, JavaScript (AJAX), Web Services (SOAP, REST)  
Experienced with: Perl, Java, C++, C#/.NET, ActionScript

**EXPERIENCE** **SENIOR FELLOW, EYEBEAM ART AND TECHNOLOGY CENTER**  
**New York, NY | Nov 2006 to present**

- Took part in fellowship and residency review processes
- Acted as mentor to incoming fellows and residents
- Created many web-based projects including You3b, Dirt Party, and Earthify
- Programmed interfaces for installations and performances in Java and C++

**GRADUATE RESEARCH ASSISTANT, GEORGIA TECH, LCC**  
**Atlanta, GA | Sept 2004 to Apr 2006**

- Planned, designed, and programmed extensive intranet for IDT students
- Created content management system and student database for [idt.gatech.edu](http://idt.gatech.edu)
- Planned and prototyped school-wide faculty database and CV tool with team of four

**FREELANCE PROGRAMMER**

**New York and Atlanta | May, 2003 to Aug, 2006**

- Worked with many studios, such as MammothNYC, MatchStic, and Formscience
- Created content management systems for clients such as Weinstein Films and Thinkfilm
- Created online promotional tools for clients such as Knob Creek
- Created an extensive music recommendation system called Hit! or Sh!t for MTV
- Built a shipping cart from scratch for Venus by Maria Tash, a jewelry retailer

**INTERN, TELLTALE GAMES**

**San Rafael, CA | May to Aug, 2005**

- Helped to create a commercial game using the Telltale game tool
- Worked with artists and technicians to improve the game tool
- Read and gave feedback on game plots and dialog

**PROJECTS** *Please visit [www.jeffcrouse.info](http://www.jeffcrouse.info) for a list of past and present projects.*

*references available upon request.*